

Team Sports By-laws

1. Interpretation

- 1.1 Day to day interpretation of these By-Laws shall be at the responsibility of the most senior official present at the time (for example Coordinator Leisure Centres, Senior Leisure Officer, Supervisor or Umpire).
- 1.2 Players participate in sports competitions at their own risk.
- 1.3 Appeals against interpretation must be lodged in writing to the relevant City of Joondalup Senior Leisure Officer.
- 1.4 The Management of the City of Joondalup Leisure Centres reserves the right to change or amend the By-laws at any time without prior notice. The Leisure Centres will inform teams of changes and it is the teams' responsibility to remain up-to-date with the rules of the game.
- 1.5 Please refer to the sport specific rules relating to each particular sport.

2. Nomination

- 2.1 The nomination form is to be handed in to the City of Joondalup Leisure Centre - Craigie by a team member, and must be accompanied by the two week advance game fee (AGF).
- 2.2 This is an application to join one of the competitions at the Leisure Centre - Craigie and no guarantee is given that this application will be successful. Where teams cannot be included they will be notified and a refund of the AGF will be sent to the team contact within two weeks of the first game.
- 2.3 Nomination forms must be fully completed. This includes full names and contact numbers.
- 2.4 Registration ceases at the end of any one season.
- 2.5 Withdrawal from a competition will result in full loss of any monies held in credit. Advance payments are non refundable.
- 2.6 Withdrawal from a competition must be done so in writing or via email to the relevant Sports Supervisor. Two weeks' notice must be given and any games not played in that two weeks will be charged as per normal forfeit fees.
- 2.7 A team will not be considered to have withdrawn until all outstanding fees have been paid.

3. Registration

- 3.1 Teams are to register all players as per 2.3 above. Failure to do so may result in team members not being notified of any competition changes.
- 3.2 New teams joining after the start of the season can be introduced into the competition and be eligible to play in the finals provided they play a minimum of three quarters of fixtured games for the season.

4. Transfers

- 4.1 A player may transfer from one team to another team once during the season provided that:
 - Such a player is financial with and does not possess any assets of the team from which the player is transferring.
 - Transfers are presented to the Sports Supervisor in writing before the game that the new player plays for the team.
- 4.2 A player may only play a maximum of four games (PM competitions) or two games (AM and Junior competitions) for another team during the season. Qualification for finals for any player in two different teams in the same competition is not permitted, players are required to choose one team only in which to qualify for finals.
- 4.3 Disputes on clearances will be heard upon request by the Management of the City of Joondalup Leisure Centres.

5. Eligibility

- 5.1 The penalty for including the names of players who are not present and ready for play in the match will result in the loss of all points accrued for that match.
- 5.2 Late arrivals of players who are ready to play may have their name included on the official score sheet, before half time or during the play without penalty. Should it be discovered during the course of a match that the name of an on-court player does not appear on the score sheet, this players name may be added without penalty. Please refer to sport-specific rules.
- 5.3 To be eligible for the finals, players must play a minimum of five games (senior evening competitions) and three games (day time and junior competitions) within the seasons fixtured games.

6. To Play

- 6.1 Prior to the game commencing, all teams must have paid their game fee and must present the receipt to the umpire. The team sheet must also be filled out in full. Failure to do so will result in late penalties being applied and in cases where teams are not up to date with payments, will not be permitted to take the court.
- 6.2 Participants must accept the umpire/referee's decision with sportsmanlike conduct. Players who dispute calls during match play may have penalties awarded against them and their teams. Umpire/referee's may send players off the court.
- 6.3 In case of doubt, clarification may be requested only through the team captain, at half time or immediately after the match.
- 6.4 Participants and spectators must follow all reasonable direction from umpires and staff members. Failure to do so may result in a suspension or ban from the facility.

7. Team Responsibilities

- 7.1 All teams must provide their own scorer/timekeeper for the duration of the match. Teams are therefore responsible for keeping a "check" on the scores during the game. Failure to provide a scorer will leave the team no recourse to challenge the score. The score on the score sheet will be the official result.
- 7.2 The team will be held responsible for the conduct of its members and spectators. Furthermore, teams are expected to conduct themselves in keeping with the ethos of participation, enjoyment and healthy competition.
- 7.3 No participants can wear jewellery, watches, pins, or other dangerous items. Fingernails may be taped, cut or gloved at the discretion of the umpires/referee. See the sports specific rules for further information.
- 7.4 Any player deemed under the influence of drugs/alcohol (other than prescribed medication) shall be denied entry to the facility. If this request is disregarded the matter will be reported to the Duty Manager, City Watch and Police in accordance with the Centres operating standards.
- 7.5 Whilst management recognises the need for teams to introduce new players during the season, they reserve the right not to allow teams to increase their playing strength beyond the compatibility of the grade in which they play, by the introduction of such players.
- 7.6 Any disputes to decisions made on-court can be made to the Umpire/Referee or Sports Supervisor at half time, or upon conclusion of the match. Any appeals can be made by the team captain in writing to the Sports Supervisor.

8. Umpires

- 8.1 The Centre will provide experienced or qualified umpires/referees (minimum of one per court) and ensure the delivery of quality umpiring at each match played.
- 8.2 Responsibilities of the Referee/Umpire
 - 8.2.1 Prior to the match:
 - To collect receipts from both teams
 - To inspect the condition of playing area, ball and equipment
 - To ensure both teams prior to start of the game correctly complete the score sheet
 - To ensure all players are wearing the correct uniform, and
 - To check all players' nails and jewellery.
 - 8.2.2 At all times:
 - To apply the Centre's By-laws and sport-specific rules to all matches, and
 - To provide the highest customer service to all players and patrons.
- 8.3. During play, the Referee/Umpires' decision is final. He/she shall not permit any discussion about the referee/umpires decision. However, at the request of the team captain, referee/umpires will give an explanation on the interpretation of the rules. This explanation shall be given at half or full time. Refer to section 18 should the matter not be resolved.

9. Team Captain

- 9.1 Responsibilities of the team captain/contact are:
 - 9.1.1 Prior to the match:
 - To complete the score sheet (full names), and
 - To hand receipt of payment to the umpire/referee.
 - 9.1.2 During the match:
 - To ensure all team members behave in a sportsmanlike way
 - To ask for an explanation or interpretation of rules during interval breaks only, and
 - To ask authorisation to change uniforms and equipment.
 - 9.1.3 After the match:
 - Thank umpires
 - Sign score sheet to ratify outcome
 - Fill out comments/evaluation section if required

10. Team Uniforms

- 10.1 All players in each team are required to present themselves in conforming uniforms for each match. Uniforms are to have the same colour and shade. For basketball and soccer and mixed netball shorts are standard whilst for Ladies Netball skirts are required.
- 10.2 Three weeks grace will be allowed from the commencement of the season for teams to be in conforming uniforms.
- 10.3 Failure to comply will result in goals awarded to the opposing team. Refer to sports specific by-laws for penalty amounts. The umpires/referees will use their own discretion with regards to suitability.
- 10.4 New teams or individuals joining a team during the course of a season will be given three weeks to conform to correct uniform.

11. Illegal Players

- 11.1 The penalty for playing illegal players is automatic forfeiture of the match in which the offence occurred.
- 11.2 Illegal players will be defined as follows:
- Players under suspension
 - Players participating under an assumed name
 - Non observance of transfer regulations, and
 - Non observance of qualification criteria for finals matches.
 - A player under the age of 16 years playing in a senior competition.
- 11.3 A player knowingly playing under an assumed name or a coach playing a player under an assumed name may be reported for misconduct to Management.

12. Timing

- 12.1 Games times – please refer sports specific rules.
- 12.2 Times for all games will commence on the stated time according to the Centres' clock. Games may commence a maximum of 10 minutes after the timer has started.
- 12.3 The clock will not be stopped during fixtured matches. In the case of injury a team is awarded two minutes (time will be taken from the umpires watch) to either
- 1) seek treatment and continue,
 - 2) continue or seek assistance and
 - 3) come off the court. Any player who cannot move from the court should not do so.

13. Premiership Points

- 13.1 Premiership points are as such:

Win	4 points
Draw	2 points
Loss	0 point
Forfeit	0 points
Bye	1 points

Teams with a forfeit against them will receive a Win and shall receive goals according to the sports specific by rules. All forfeited matches will be counted as a game played (only players actually in attendance and on the score sheet will be recognised).

14. Substitutes

- 14.1 Each team shall be permitted to have an unlimited number of substitute players, provided all players are registered.

15. Abandoned Games

- 15.1 A game may be abandoned in the following situations; major injury causing immobilisation, inappropriate behaviour or conduct, when Centre operating standards are compromised (for example, power failure or storm damage).
- 15.2 The final outcome of abandoned games will be decided upon by sports management. If games are abandoned after half time the scores shall remain final with no opportunity to replay.

16. Finals

- 16.1 To participate in semi finals and finals, a player must be registered and have participated in a minimum of five games (adult evening competitions) and three games (daytime and junior competitions). Registered players on a team that is forfeited against are also counted.
- 16.2 Semi finals will be played as 1st v 4th and 2nd v 3rd.
- 16.3 Grand finals will be played between the winners of 16.2.
- 16.4 In the event of a draw in any final match, after a rest of three minutes, the teams will play two rounds of five minutes without rest, but changing ends between rounds. If a draw still occurs after this extra time, further periods of five minutes will be played until a winner emerges. Please refer to sports specific rules for further detail.
- 16.5 Any team with money outstanding at the end of the fixtured season will be ineligible to play finals.
- 16.5 In the event that a team who finishes in the top four at the end of the fixtured season, informs the Sports Supervisor that they are unable to play in the finals prior to the finals fixtures being produced, the team who finishes fifth will be bought into fourth position.

17. Forfeits

- 17.1 Teams forfeiting a fixtured game will be required to pay their normal game fee, as well as an additional game fee.
- 17.2 Fines must be paid within 14 days of forfeit date. A maximum of two consecutive forfeits are allowed before the team may be suspended from the competition. Suspensions shall remain until all monies are paid in full.
- 17.2.1 If forfeits are not paid within 14 days of the forfeit date, there will be no game points allocated to the offending team.
- 17.3 In the event of a forfeit the non-offending team shall receive a credit unless they take part in a scratch match or practice session. The non-offending team will receive the following score:
- Netball: 20-0
Soccer: 5-0
Basketball: 20-0
Volleyball: 3-0

18. Protests

- 18.1 All protests are to be lodged in writing to Sports Supervisor of the City of Joondalup Leisure Centres - Craigie within seven days of the incident.

19. Player Reports

- 19.1 Players and spectators shall be subject to report by the umpires/referees or Management for any form of misconduct. If a player is expelled from a fixtured game more than three times throughout the season, they may be prevented from playing in any future competitions.
- 19.2 Misconduct shall include, but is not limited to, abusive language, unsporting conduct, undue rough play, resisting, striking and attempted striking.
- 19.3 Player or spectator reports in clear breach of section 19.2 (misconduct) will be reviewed by management who reserves the right to place immediate suspension or exclusion of a player, team or spectator.
- 19.4 Reported players or spectators who are suspended will be advised in writing (where possible) or by team captain. Details will include the date and nature of the incident reported and penalty applied.
- 19.5 Any suspension or penalty may be appealed by the Team Captain in writing to the Sports Supervisor within seven days of being notified of the suspension. Should the appeal be forwarded to the tribunal, a cost of \$30.00 will be applied.
- 19.6 Should a player be requested to go through the tribunal process, non-attendance to the tribunal shall be interpreted as an admission of guilt.
- 19.7 Management reserves the right to suspend or expel players or teams from the competition.

20. Player Suspension

- 20.1 If a player is expelled from a fixtured game, the offending player may be suspended from the competition on evaluation of the incident by Management.
- 20.2 If a player is expelled from a fixtured game more than three times throughout the season, they may be prevented from playing in any future competitions.

21. Renomination

- 21.1 Teams will be given the option to re-nominate before the next season is open to the public. Teams who fail to re-nominate during this period will forfeit all guarantees of a position in the next season.
- 21.2 Vacancies in the competition will be filled by the first paid priority.
- 21.3 Management reserves the right to not accept teams re-nominating based upon Sections 19 and 20.

22. Insurance

- 22.1 All players are responsible for their own insurance.
- 22.2 All players play at their own risk.
- 22.3 When ambulance assistance is deemed necessary by the Sports Supervisor, the costs associated with this service will be the responsibility of the injured player. If a player declines ambulance assistance, Management accepts no liability for any further injury or damages arising.

23. Medical Conditions

- 23.1 The City of Joondalup Leisure Centres recommends that all participants check with their doctor before playing or partaking in any physical activity.

24. Outstanding Debts

- 24.1 Forfeiting teams must pay any due fines within 14 days of the forfeit date.
- 24.2 Any teams with outstanding money will be contacted as per the City of Joondalup debt collection procedure, which may include engaging with a debt collection agency.

25. Commencement of Matches

- 25.1 If a team has less than the minimum required players to start the match, then for every one minute that play is late commencing, the opposing team will be awarded points/goals according to the each sport's specific rules, up until the ten minutes has expired.
- 25.2 If a team does not have the minimum required players on court and ready to play within ten minutes of the scheduled starting time, it shall lose the match on a forfeit and be required to pay the forfeit fine detailed in Clause 17.