

# Team Sports - Basketball Rules

## INTERPRETATION

The FIBA rules shall apply unless otherwise provided for in these rules and are available at [www.fiba.com](http://www.fiba.com)

## TO PLAY

A team must have a minimum of three players entered on a scoresheet who are ready to take the court at the commencement of the game.

## SUBSTITUTIONS

A player may only take the court in the second half of play if he/she is included on the scoresheet before half time and has played during the first half of the game.

Substitutions are made at any time in a game where there is a break during play.

## UNIFORMS

All players in each team are required to present themselves in conforming uniforms for each match.

All players must wear the same coloured singlet with numbers on the back of the singlet.

Teams will be given three weeks to conform to the uniform requirements.

## GAME TIMES

All games will be played on a time limit of two x 20-minute halves with a two minute half time break. During the final three minutes of the Grand Final is the only occasion where the clock may be stopped. During all other games, no stoppage time will be played.

Game times are as follows:

- 6.15pm, 7.00pm, 7.45pm, 8.30pm, 9.15pm

Note: game times are subject to change.

## START TIMES

The game shall start on the exact time given in the fixtures. Teams that do not have either receipts, or enough players at the start time shall not commence playing until this is so. The opposing team shall be awarded penalty points accruing at a rate of two points per two minutes of game time. After 10 minutes the game will be declared a forfeit.

## FORFEITS

In the event of a forfeit, the non-offending team shall receive a credit unless they take part in a scratch match or practice session. The non-offending team will receive a score of 20 and the offending team will be awarded a score of 0.

## PENALTIES

### Late Penalties

If a team has less than the minimum required players to start the match, the opposing team will be awarded two points per minute for every minute that play is late commencing. If a team does not have the minimum required players on court and ready to play within ten minutes of the scheduled starting time, they shall lose the match on a forfeit.

### Uniform penalties

All players in each team are required to present themselves in conforming uniforms for each match. After three weeks, for any members that are not dressed correctly, teams will be penalised two points per member that does not conform to specified uniform requirements.

## FINALS OVERTIME

In the event that there is a draw at the end of a finals match, the teams will play two rounds of five minutes without rest but changing ends between rounds. If a draw still occurs after extra time, a further period will be played until a minimum margin of three points exists with the winner being the team ahead.

## SCORING

Each team shall provide a scorer for the game. This will ensure that the score is an accurate and true reflection of the game and will provide two witnesses shall any disputes arise.

## APPROPRIATE BEHAVIOUR

The City of Joondalup Leisure Centres has a no tolerance policy in regards to the use of abusive or inappropriate language, violence and misconduct from players and/or spectators. A breach of these rules will result in a technical foul, with a repeat offence resulting in the player being asked to leave the Centre. This ruling is based on the judgment at the time of the offence by the Sports Supervisor.

Centre Management reserves the right to suspend or expel players or teams from the competition. Refer to Section 21 of the Team Sports By-laws.